



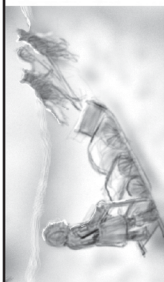
Investigator Name \_\_\_\_\_  
Occupation \_\_\_\_\_  
Colleges, Degrees \_\_\_\_\_  
Birthplace \_\_\_\_\_  
Mental Disorders \_\_\_\_\_  
Sex \_\_\_\_\_ Age \_\_\_\_\_

## Characteristics & Rolls

STR \_\_\_\_\_ DEX \_\_\_\_\_ INT \_\_\_\_\_ Idea \_\_\_\_\_  
CON \_\_\_\_\_ APP \_\_\_\_\_ POW \_\_\_\_\_ Luck \_\_\_\_\_  
SIZ \_\_\_\_\_ SAN \_\_\_\_\_ EDU \_\_\_\_\_ Know \_\_\_\_\_  
99-Cthulhu Mythos \_\_\_\_\_ Damage Bonus \_\_\_\_\_

1930s Antarctic Explorer

Player's Name \_\_\_\_\_



**CALL OF CTHULHU**  
Horror Role-Playing

## Sanity Points

Insane 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14  
15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31  
32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48  
49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65  
66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82  
83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99

## Magic Points

Unconscious 0 1 2 3  
4 5 6 7 8 9 10 11  
12 13 14 15 16 17 18 19  
20 21 22 23 24 25 26 27  
28 29 30 31 32 33 34 35  
36 37 38 39 40 41 42 43

## Hit Points

Dead -2 -1 0 1 2 3  
4 5 6 7 8 9 10 11  
12 13 14 15 16 17 18 19  
20 21 22 23 24 25 26 27  
28 29 30 31 32 33 34 35  
36 37 38 39 40 41 42 43

## Investigator Skills

- |  |  |
|--|--|
| <input type="checkbox"/> Accounting (10%) _____      | <input type="checkbox"/> History (20%) _____                 |
| <input type="checkbox"/> Aircraft Maint. (05%) _____ | <input type="checkbox"/> Jump (25%) _____                    |
| <input type="checkbox"/> Anthropology (01%) _____    | <input type="checkbox"/> Law (05%) _____                     |
| <input type="checkbox"/> Archaeology (01%) _____     | <input type="checkbox"/> Library Use (25%) _____             |
| <input type="checkbox"/> Art (05%): _____            | <input type="checkbox"/> Listen (25%) _____                  |
| <input type="checkbox"/> _____                       | <input type="checkbox"/> Locksmith (01%) _____               |
| <input type="checkbox"/> Astronomy (01%) _____       | <input type="checkbox"/> Martial Arts (01%) _____            |
| <input type="checkbox"/> Bargain (05%) _____         | <input type="checkbox"/> Mech. Repair (20%) _____            |
| <input type="checkbox"/> Biology (01%) _____         | <input type="checkbox"/> Medicine (05%) _____                |
| <input type="checkbox"/> Block (DEX x2%) _____       | <input type="checkbox"/> Meteorology (05%) _____             |
| <input type="checkbox"/> Chemistry (01%) _____       | <input type="checkbox"/> Natural History (10%) _____         |
| <input type="checkbox"/> Climb (40%) _____           | <input type="checkbox"/> Navigate (10%) _____                |
| <input type="checkbox"/> Conceal (15%) _____         | <input type="checkbox"/> Occult (05%) _____                  |
| <input type="checkbox"/> Craft (05%): _____          | <input type="checkbox"/> Opr. Hvy. Mch. (01%) _____          |
| <input type="checkbox"/> _____                       | <input type="checkbox"/> <b>Other Language</b> (01%): _____  |
| <input type="checkbox"/> Credit Rating (15%) _____   | <input type="checkbox"/> E. Thing Cipher (01%) _____         |
| <input type="checkbox"/> Cthulhu Mythos (00) _____   | <input type="checkbox"/> _____                               |
| <input type="checkbox"/> Disguise (01%) _____        | <input type="checkbox"/> _____                               |
| <input type="checkbox"/> Dodge (DEX x2) _____        | <input type="checkbox"/> <b>Own Language</b> (EDUx5%): _____ |
| <input type="checkbox"/> Drive Auto (20%) _____      | <input type="checkbox"/> _____                               |
| <input type="checkbox"/> Drive Dog sled (20%) _____  | <input type="checkbox"/> Persuade (15%) _____                |
| <input type="checkbox"/> Electr. Repair (10%) _____  | <input type="checkbox"/> Pharmacy (01%) _____                |
| <input type="checkbox"/> Explosives (01%) _____      | <input type="checkbox"/> Photography (10%) _____             |
| <input type="checkbox"/> Fast Talk (05%) _____       | <input type="checkbox"/> Physics (01%) _____                 |
| <input type="checkbox"/> First Aid (30%) _____       | <input type="checkbox"/> Pilot (01%): _____                  |
| <input type="checkbox"/> Geology (01%) _____         | <input type="checkbox"/> _____                               |
| <input type="checkbox"/> Hide (10%) _____            | <input type="checkbox"/> _____                               |



- |   |
|---|
| <input type="checkbox"/> Polar Survival (01%) _____ |
| <input type="checkbox"/> Psychoanalysis (01%) _____ |
| <input type="checkbox"/> Psychology (05%) _____     |
| <input type="checkbox"/> Radio Operator (01%) _____ |
| <input type="checkbox"/> Ride (05%) _____           |
| <input type="checkbox"/> Sneak (10%) _____          |
| <input type="checkbox"/> Spot Hidden (25%) _____    |
| <input type="checkbox"/> Swim (25%) _____           |
| <input type="checkbox"/> Throw (25%) _____          |
| <input type="checkbox"/> Track (10%) _____          |
| <input type="checkbox"/> _____                      |
| <b>Firearms</b>                                     |
| <input type="checkbox"/> Handgun (20%) _____        |
| <input type="checkbox"/> Machine Gun (15%) _____    |
| <input type="checkbox"/> Rifle (25%) _____          |
| <input type="checkbox"/> Shotgun (30%) _____        |
| <input type="checkbox"/> SMG (15%) _____            |

## Weapons

	melee	%	damage	hnd	rng	#att	hp		firearm	%	damage	malf	rng	#att	shots	hp
<input type="checkbox"/>	Fist (50%)	_____	1D3+db	1	touch	1	n/a	<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	Grapple (25%)	_____	special	2	touch	1	n/a	<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	Head (10%)	_____	1D4+db	0	touch	1	n/a	<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	Kick (25%)	_____	1D6+db	0	touch	1	n/a	<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	<input type="checkbox"/>	_____	_____	_____	_____	_____	_____	_____	_____